

IARPA AGILE Program ModSim 2023

William Harrod | August 10, 2023





The Data Problem



What are we trying to accomplish	 Solve analytic problems that involve at least 10 - 100 times more data Time to solution 10 - 100 times faster Reduce development time for analyst/programmer efforts
What is wrong with current solutions	 Traditional systems are CPU/ALU focused designs Current and future planned systems don't scale for data analytic problems Poor efficiency and productivity
End user needs	 Support for multiple programming models and languages <u>Massive data sets that are dynamically changing and streaming</u> Data analytics: graph algorithms, machine learning & more



AGILE Program Details





Program Objectives:

- Near-real-time solutions for emerging data problems
- Create new generation of datacentric computer architectures



Research Effort:

- Develop innovative full-system architectural designs
- Demonstrate achievement of AGILE (data analytic) Target Metrics using model & simulation software.
- Independent test and evaluation (T&E) team will validate results.



Deliverables:

- Phase 1 (18 months): System-level functional model of architecture, including runtime.
- Phase 2 (18 months): Detailed (RTL) design of AGILE system architecture (foundation for system build)



Why Do We Need AGILE?







- End of easy advancements via Moore's Law/Dennard Scaling
 - Research on new architectures is the only realistic pathway to performance gains for emerging problems
- Data explosion: volume, velocity, variety, complexity
- Industry not solving the problem; driven by different market forces
 - Industry is facing a critical technology turning point; advancements are difficult, unpredictable, expensive
- Need actionable knowledge
 - Data analytics are used to transform data into actionable knowledge.
 - Data analytics operate on graphs.
 - Data analytics have minimal data locality, poor data re-use, finegrain data movement and data driven parallelism – existing systems are not designed for these features.

High Performance Conjugate Gradients (HPCG) Benchmark



4

May 2023

Conjugate Gradient (CG) Algorithm – iterative algorithm for solving sparse linear systems

HPCG Rank	HPL (TOP500) Rank	Site	System	Cores	HPL (PFlop/s)	HPCG (PFlop/s)	Efficiency
1	2	Riken/CCS, Japan	Fugaku - A64FX 48C 2.2GHz, Tofu interconnect D	7,630,848	442.01	16.00	3.6%
2	1	Oakridge National Laboratory, United States	<u>Frontier - HPE Cray EX235a,</u> <u>AMD</u>	8,699,904	1194.00	+.05	1.2%
3	3	EuroHPC/CSC, Finland	LUMI - HPE Cray EX2 Dense Al	aorithm (HPL)	: 82% of Pea	k	1.1%
4	4	EuroHPC/CINCEA, Italy	Leonardo - BullSequa Sparse A XH2000, Xeon Platinum, nomera	Igorithm (HPC	G): 3.6% of F	Peak	1.3%
5	5	Oakridge National Laboratory, United States	Summit - IBM Power System AC922, NVIDIA Volta	2,414,592	148.60	2.93	2.0%
HPCG operates on a very large sparse data set. It is a highly optimized code.							



Application Characteristics



Results needed in near-real-time

Near-real-time means minutes to hours

Streaming data causes unpredictable changes to stored data

Extremely fine grain data movement and parallelism

Computations determined by the data and streaming queries

Poor data locality and data reuse



Today's computers are not efficient or productive for these characteristics



Workflows and micro-Kernels

- Given the heterogeneity and complexity of data analytic workloads, kernels that measure individual metrics - FLOPS, TEPS, cache misses, network bandwidth - for a single data type cannot reflect the performance and scalability of full applications
- Only <u>end-to-end workflows</u> can reflect the performance and scalability of real-world analytic jobs
 - Ingestion, transformation, and storage of input data can take significant time, energy, and machine resources
 - Prioritization and display of output results can be costly
- Micro-Kernels are still valuable when measuring the speeds-and-feeds of individual system components and when systems/tools are too immature to run complete workflows









Driving Applications



Workflows are evaluation tools to measure the performance and scalability of AGILE designs.

They are representative of key AGILE graph computational challenges.

- Workflow 1 Knowledge Graphs: Represent a network of real-world entities—i.e., objects, events, situations, or concepts—and illustrate the relationships among them. Tasks: ID new things, new relationships and indirect connections.
- Workflow 2 Detection: Detect systems and event patterns in a property graph. Tasks: identify exact, approximate and partial match of a target pattern against the graph.
- Workflow 3 Sequence Data: Identify and cluster data sequences using auxiliary data. Tasks: Assemble the correct DNA configuration from its component protein sequences (kmers) plus auxiliary data.
- Workflow 4 Networks of Networks: Represent and analyze cyber-physical systems. Tasks: build a single graph from multiple related graphs, identify influential nodes for the graph, eliminate this node and determine resulting graph properties.











AGILE Co-Design Process



8

Drive architecture development process with *realistic* AGILE application workflows and datasets – Scaling up a system to achieve performance metrics isn't interesting

Utilize <u>Structural Simulation Toolkit (SST)</u> and FireSim

A multi-phase iterative co-design process is required to design a **well-balanced scalable system**

- Performance time to solution estimates for AGILE Applications
- Productivity minimize effort required to develop high-performance applications
- *Efficiency* minimize number of resources required to complete task



Stage	Quanty Optimized			
Performance	Time estimates of AGILE Applications (time to solution)			
Productivity	Minimize number of lines of code in comparison to optimized code			
Efficiency	Analytic Models: Little's Law, Amdahl's Law, Bottleneck Analysis, M/M/1, Roofline Models, etc.			



AGILE Applications

- AGILE Applications (developed at PNNL)
 - Includes workflows, kernels and industry benchmarks
 - Test programs / scripts
 - Data sets or generators
- Reference codes will be written using SHAD
 - · Presents a shared-memory view of global memory
 - STL-complaint, thread-safe, distributed data structures
 - Concurrent insert/delete/modify and AMOs on all data structures
 - Asynchronous data and task parallel programming constructs
 - Multithreaded runtime that hides latencies (no data partitioning necessary)
 - Runs on servers and clusters
 - <u>https://github.com/pnnl/SHAD</u>

Algorithms can be substituted if they provide the same functionality













Workflow 1 – Knowledge Graph





What is it:

- A semantic network of persons, places, objects, events, situations, or concepts, and the relationships among them
- Integrates multiple data sources with disparate types of entities (vertices) and relationships (edges)
- Ontologies are used to establish a logical, hierarchy of types creating a formal representation of the entities in the graph



Knowledge graph use cases:

- Discover new entities, relationships & facts
- Explain the contextual reasons for a particular event
- Explain why a human expert should look at emerging event
- Answer complex questions that are beyond database queries



Workflow 1 – Kernels



Multi-hop Reasoning – Kernel 5 <u>Indirect connections</u> given vertices s and t in G, return the "best" k paths from s to t

Vertex Classification – Kernel 3 <u>ID new things</u> given unlabeled v in G with properties (p₁, ... p_n) and incident edges {e₁, ... e_k}, return the type of v

Link Prediction – Kernel 4 <u>Find new relationships</u>

given *s*, *t* in G such that edge {*s*, *t*} does not exist in G, predict the existence and edge type of {*s*, *t*}



STEBRA 15 YEA	Workflow 1: Tar	AGILE POWNER	
Kernel	Metric	Today	AGILE Target
1 A	Data Ingestion Rate (file): Time to read a data file and build internal data structures	1 G (G=10 ⁹) data-element file per 1 minute	1 G data-element per 1 second (60x faster)
1B	Data Ingestion Rate (streaming): Time to process streaming data and insert data into internal data structures	0.1 G data-elements per second from a single source, single data type	10 G data-elements per second from 3 or more sources and data types (100x faster for each of 3 sources)
2	Learn models: Time to construct embedding and train GNN models	> 1,440 minutes	30 minutes (50x faster)
3	Classify vertices: Time to retrain model and classify unlabeled vertices in data streams	> 1,440 minutes	30 minutes (50x faster)
4	Predict and infer a new relationship: Time to retrain model and infer a new relationship in data streams	> 1,440 minutes	30 minutes (50x faster)
5	Perform reasoning: Time to reason about higher- order relationships using multi-hop reasoning	1 to 2 hops and branching factor not greater than 3 in 30 minutes	3 to 5 hops and score dependent branching in a minute (30x faster)
	INTELLIGENCE ADVANCED RESEA	RCH PROJECTS ACTIVITY (IARPA) 13



Technical Approaches



Classical Computer	AGILE Computer
Fragmented system: 1) subsystems improved independently 2) communication via message passing	Tightly integrated system: components (communication, memory, compute & runtime) co-designed simultaneously
Pre-programmed sequential processing: of streams of instructions causing load/store of data	Data-driven processing: including moving the compute to the data
Local memory management: and zones of trust. Deep hierarchical memories	Distributed memory management: and security with fine-grained addressing and protection of objects
Static data movement mechanisms: networks designed to move large messages only	Intelligent data movement mechanisms: supports massive numbers of random, time-varying small messages
Local name space: localized on the node; data transfer is driven by pre-programmed instructions	Global name space: global adaptive data transfer driven by complex workflow requirements
Static runtime: resources are pre-determined with no hardware support	Dynamic runtime: adaptive, with continuous optimization of resource usage and hardware support



AGILE Performers



Through a competitive Broad Agency Announcement, released by the Army Research Office (ARO), the following AGILE research contracts were awarded:



Advanced Micro Devices, Inc.

Georgia Institute of Technology

Indiana University

Intel Federal LLC

Qualcomm Intelligent Solutions, Inc.

The University of Chicago



AMD: Compute Everywhere



PANDO: Parallel Architecture for Native Data-Graph Analytics Operations

- New computational methods and architectures that:
 - Minimize data movement
 - Bring "smart-ness (compute)" everywhere – memory, storage, network, ingest, security
 - Scale from work-station to cluster



- Smart switch
- Memory

Ν

In-memory accel





INTELLIGENCE ADVANCED RESEARCH PROJECTS ACTIVITY (IARPA)



GaTech: Moving Compute to Data







INTELLIGENCE ADVANCED RESEARCH PROJECTS ACTIVITY (IARPA)



AGILE Security Challenge



Multi-tenancy and multiple applications working cooperatively in the same memory space present security challenges in terms of:

- System security
- Data integrity
- Services compliance

This can be summarized in two main challenges

Challenge 1:

Isolate the edits of different data analytics from one another until those edits are approved and committed

Challenge 2:

Prevent unauthorized analysts from seeing data or traversing paths that they are not authorized to access



T&E Evaluation Efforts



Design V&V

ModSim

Application Codes



Validate Performers' Hardware & Application Test Plans Provide FireSim Evaluate Performers' models/designs for correctness & completeness Validate the results generated using SST

Lawrence Berkeley National Laboratory (LBNL)



Validate Performers' models in the SST (Toolkit)

Using SST, provides performance estimates and correctness of the Performers' models/designs

SST = Structural Simulation Toolkit (Modeling and Simulation Environment)

Develop AGILE Workflows and kernels

Baseline performance

Validate changes to the Performers' versions of the AGILE Workflows, kernels and benchmarks (optimized for their systems)

Sandia National Laboratory (SNL)

Pacific Northwest National Laboratory (PNNL)



SST & FireSim Evaluation



- Demonstrating that the designs can achieve or exceed target metrics
- Modeling a system level design when executing AGILE Applications, with realistic data sets
- Runtime system
 - Required by the design evaluated using SST & FireSim
 - Developed on conventional platform evaluated on baseline platform
- Must complete modeling and simulation in a reasonable amount of time
- Verifying the design
- Evaluating security





SST – Scaling Challenges



- Scaling simulation environments is an understood problem
 - SST provides a parallel simulation environment providing opportunity for scaling to large models when compared to traditional, sequential models
- SST Like all parallel discrete event simulator (PDES), is challenging to scale
 - Frequent asynchronous communication
 - Partitioning and load balance issues
 - Small message sizes
- SST modeling effort for AGILE will result in extreme scale simulation runs
- AGILE Simulation effort has two parts to its complexity:
 - Model Scale need to predict entire system performance
 - Workload Complexity long running applications, large datasets



Scaling Challenges – System Complexity



- SST models of AGILE systems will require potentially millions of components
 - AGILE Systems are heterogenous
 - Simulation of the *entire* system requires simulation of *all* component types – adding to complexity
- Impossible to model complete system except smaller scale problems and expect reasonable runtimes
- Multi-scale modeling is one solution
 - Strategically replace individual, complex elements with statistical models
 - Straightforward at node level, much more difficult at system level modeling scale



Scaling Challenges – Workload Complexity



- AGILE Workflows are large, long running, multi-modal applications
 - Complex applications with multiple phases, intricate communication
- Architectural simulation environments typically support running "bare metal"
 - No operating system services!
 - Need to create printf from scratch
 - Contrast with software development environments, such as QEMU
- Results in a dual porting effort!
 - Port once for AGILE architecture, Port a second time to run in a simulation environment
- Debugging simulation workflows its own effort
 - Functional bugs is the answer correct?
 - Performance bugs do I get the correct performance projections?
 - Requires extensive list of tests



Summary



- HW / SW development process that utilizes co-design
- SST / FireSim are the best tools for the process, but are challenging
- The chasm between the DEMANDS of today's escalating data-intensive problems and the CAPABILITIES of yesterday's computing systems is unbridgeable
- AGILE is the first program in decades to offer a clean slate for completely rethinking system-level computing architectures
- AGILE systems will enable new areas of data analytic applications that turn chaos into order



Backup

William Harrod | Program Manager | May 15, 2023



Intelligence Advanced Research Projects Activity

LARPA Creating Advantage through Research and Technology



Data Analytics Problem



- Data analytic problems are represented by graphs, For example, FaceBook social media graphs.
- Graphs have entities represented by vertices (V) with types and properties, and relationships are represented by edges (E) with types and properties.
- The graphs are typically sparse, that is $|\mathsf{E}| <<< |\mathsf{V}|^2$

Graphs	Vertices	Edges
Social network	1 Billion	100 Billion
Internet	50 Billion	1 Trillion
Brain	100 Billion	100 Trillion

Technical Report NSA-RD-2013-056002v1, U.S. National Security Agency

Extracting Actionable Knowledge Methods				
Graph	Machine	Statistics	Linear	Data
Analytics	Learning	Methods	Algebra	Filtering

"The variety and volume of data collected (today) ... far outpace the abilities of current systems to execute complex analytics ... and extract meaningful insights."

– Buono, D., Computer, August 2015

Old Approach: Moving Data to Compute



- Today's high-end computers have physically distributed processors and memory spaces.
- This requires functions to move data from one address space to another address space.
- Systems are optimized for moving large blocks of data.
- Highly inefficient for the finegrained asynchrony and data distribution required by large-scale data analytics applications
- The problem is getting worse with time.



Classic HPC Architecture



Speedup

0.0



10 Process Count

Sparse Matrix times a Vector

INTELLIGENCE ADVANCED RESEARCH PROJECTS ACTIVITY (IARPA)

28



Runtime System

- Runtime is an abstraction of computing system software structure and operation for a specific system model
- Provides a conceptual framework for the co-design of technology: architecture, programming interfaces, and system software
- Attributes:
 - Extreme parallelism
 - Asynchrony
 - Self-discovered parallelism
 - Adaptive management
 - Global name space

