

<b>ModSim 2019 – Day One, August 14, 2019</b>	
7:15-8:00 a.m.	<b>Registration and Welcome to ModSim</b>
<i>Introductions and Keynote Speaker</i>	
8:00-8:30 a.m.	Introduction to the 2019 ModSim Workshop – <b>Adolfy Hoisie</b>
8:30-9:15 a.m.	Keynote Speaker – Wade Shen: <b>Optimal Hardware Design via Rapid, Multi-resolution Modeling</b>
<i>Integrative ModSim Methods – Session Lead: Noel Wheeler</i>	
9:15-9:45 a.m.	Dan Ernst – <b>Scaling Insights to Exascale: An Integration of Simulation and Modeling</b>
9:45-10:15 a.m.	Jaime Moreno – <b>Benchmark Modeling, Projection and Validation in Summit and Sierra Supercomputers</b>
10:15-10:45 a.m.	<b>Break</b>
10:45-11:15 a.m.	Jason Lowe-Power – <b>Gem5, Interoperability, and Improving Simulation Methodology</b>
11:15-11:45 am	Andreas Gerstlauer - <b>Predictive Modeling for Heterogeneous System Design</b>
<b>Lunch Pickup: 11:45 a.m. – 12:30 p.m.</b>	
12:30-2:00 p.m.	<i>Panel: <b>State of Simulation Tools</b>: Moderator: Jason Lowe-Power Panelist: Jose Brunheroto, Arun Rodrigues, Evgeny Bolotin, Brad Beckmann</i>
<i>ModSim of Subsystems – Session Lead: Bruce Childers</i>	
2:00-2:30 p.m.	Bruce Jacob – <b>State of the Art in Modeling of Memory Systems</b>
2:30-3:00 p.m.	Gwen Voskuilen – <b>Simulation by Composition: Using Models as Building Blocks to Enable Simulation of Complex Node Architectures</b>
3:00-3:30 p.m.	<b>Break</b>
3:30-4:00 p.m.	Chris Carothers – <b>Fit Fly: A Case Study on Interconnect Innovation Through Parallel Simulation</b>
4:00-4:45 p.m.	Pradip Bose & Jeff Vetter - <b>ModSim Challenges for Easily Programmable Heterogeneous System-on-Chip</b>
4:45-5:15 p.m.	<i>Sudhakar Yalamanchili Tribute</i>
5:15-5:30 p.m.	<b>Closing Remarks</b>
<b>End Day One</b>	

**ModSim 2019 – Day Two, August 15, 2019**

8:15-9:00a.m.	View from Washington D.C. – Bill Harrod - <b>System-Level Application Modeling (SLAM)</b>
<b><i>ModSim for Artificial Intelligence and Machine Learning as a Method for ModSim – Session Lead: Almadena Chtchelkanova</i></b>	
9:00-9:30a.m.	Satoshi Matsuoka – <b>The first ‘Exascale’ Supercomputer with Real Application Performance as the Primary Target, and Towards the Future</b>
9:30-10:00a.m.	Jim Sexton - <b>Cognitive Discovery and Intelligent Simulation</b>
10:00-10:30a.m.	<b>Break</b>
10:30-11:00a.m.	Rajit Manohar - <b>Architecture for Neuromorphic Computing</b>
11:00-11:30a.m.	Subhasish Mitra – <b>Computing NanoSystems for the Coming Superstorm of Abundant Data: The N3XT 1,000X</b>
<b>Lunch Pickup: 11:30 p.m.-12:15 p.m.</b>	
12:15-1:45p.m.	<b>Panel: What the Hell is Co-Design? Moderator: Adolfo Hoisie Panelist: Ian Karlin, Valerie Taylor, Subhasish Mitra, Shekhar Borkar</b>
1:45-2:30p.m.	Keynote Speaker: Serge Leef - <b>Toward Simulation and Optimization of Distributed Real-Time Intelligent Vehicle Electronics</b>
2:30-3:00p.m.	<b>Break</b>
<b>Contributed Presentations Session: – RAPID-FIRE : Session Lead: Martin Schulz</b>	
3:00-3:10p.m.	Bruce Childers - <b>Designing SST simulations with Occam</b>
3:10-3:20p.m.	Tony Gutierrez - <b>Full-System GPU Simulation in gem5</b>
3:20-3:30p.m.	Lingda Li - <b>ARM Scalable Vector Extension Simulation using gem5</b>
3:30-3:40p.m.	Hameed Badawy - <b>PPT-GPU: Scalable Performance Modeling of GPGPUs</b>
3:40-3:50p.m.	Sabbir Ahmed - <b>Creating Heterogeneous Simulations with SST and SystemC</b>
3:50-4:00p.m.	Aravind Neelakantan - <b>BE-SST: Coarse-Grained Simulation Method &amp; Tools for Full-System Modeling and Simulation</b>
4:00-4:10p.m.	Georgios Papadimitriou - <b>End-to-End Online Performance Data Capture and Analysis for Scientific Workflows</b>
4:10-4:20p.m.	Jeffrey Young - <b>Developing Techniques to Support Fully Integrated Full System Models for Programming Models CoDesign</b>
4:20-4:30p.m.	John Leidel - <b>Democratizing Rapid Hardware Prototyping</b>
4:30-4:40p.m.	Tim Rogers - <b>Modernizing, Scaling and Validating Accelerator Simulators for the Next Decade of Research</b>
4:40-4:50p.m.	Dean Chester - <b>Full-System Modeling and Simulation – Contributions towards coupling, contention, and I/O</b>
4:50-5:00p.m.	Nathan Tallent - <b>Predicting and Improving I/O Throughput Using Reinforcement Learning</b>
5:00-5:10p.m.	Nageswara Rao - <b>Characterize and Classify HPC Applications Using Machine Learning Models</b>
5:10-5:20 p.m.	Thomas Flynn- <b>Memory Performance Modeling with Machine learning</b>
5:20-6:30 p.m.	<b>Closing Remarks followed by Presenter and Poster Q&amp;A Session in the Merrill Commons Room</b>
<b>End of Day Two</b>	

**ModSim 2019 – Day Three, August 16, 2019**

***Current State-of-the-Art in ModSim for Full-system Modeling and Simulation (projects, initiatives, tools, developments) – Session Lead: Bob Mrosky***

8:30-9:00 a.m.	David Donofrio – <b>ModSim Activities as Part of the ECP Hardware Evaluation Project</b>
9:00-9:30 a.m.	Simon McIntosh-Smith – <b>Enabling Processor Design Space Exploration with SimEng</b>
9:30-10:00 a.m.	David Mountain – <b>Project 38 Success Requires ModSim</b>
10:00-10:15 a.m.	<b><i>Break</i></b>
10:15-10:45 a.m.	Herman Lam – <b>Compute Cache Architecture for the Acceleration of Mission-Critical Data Analytics</b>
10:45a.m.-12:15p.m.	<b><i>Panel: <u>ModSim for Microelectronics Initiatives</u>: <u>Moderator</u>: Rob Hoekstra, <u>Panelist</u>: Shekhar Borkar, Tom Conte, Jim Ang, Serge Leef</i></b>
12:15-12:30p.m.	<b>Workshop Wrap-up</b>